

```
#include "Protheus.ch"
#include "rwmake.ch"

User Function MNTA6502()

    Local aButtons := {}

    Add( aButtons , { 'Buttom 1', 'U_Botao()' } )
    Add( aButtons , { 'Buttom 2', 'U_Botao()' } )

Return ( aButtons )

User Function Botao()

    MsgInfo( "Ponto de entrada executado." )

Return .T.
```